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Subject: Re: Thelde continuously using CPU  
Posted by [mirek](#) on Thu, 14 Sep 2023 14:04:42 GMT  
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jjacksonRIAB wrote on Thu, 14 September 2023 12:18Mirek,

If I set it back to Sleep(0) and then change Sleep(100) to Sleep(1000) in IsBackgroundThread() I get a spike of up to 3-5% (22-33% of a core) every few seconds and then it drops back to nothing.

Well, with Sleep(1000) you should be getting spike each 10 seconds (since the last spike).

With Sleep(100), it should be spike every second.

The length of spike should depend basically on the number of files accessible through all your assemblies.

Well, I was thinking this is innocent and that updated data is more important than small spike every second. But we can increase it a bit I guess..

Would Sleep(1000) work for you?

Mirek

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