Subject: Re: How to dynamically add remove tabs Posted by nicesai on Fri, 29 Sep 2023 19:36:32 GMT

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well.

The following part was non intuitive, probably couldn't have guessed at first glance looking at the APIs, but glad I asked and thanks for showing it.

panes.Removelf([this](int i) { return &panes[i] == tabs.GetItem(~tabs).GetSlave();