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Subject: Re: Value with type float

Posted by [Tom1](#) on Fri, 06 Oct 2023 12:28:13 GMT

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Yes, for storage space, RAM space, disk bandwidth (for speed), memory bandwidth (for speed), CPU cache space (for speed), ... I use floats all the time for any large data sets where float's accuracy is sufficient. It really pays off. Also, I mark missing data/observations using '(float)(double)Null' to handle the situation properly. And thanks to your efforts float edit fields, these days it is also handy to pull the float observations directly to dialogs for editing.

I think float is and will still remain very much alive. But if your reluctance results in refusal, I will have to keep working around this issue. That would be a pity since, after all, it is just three more lines of code in Core/Defs.h.

Best regards,

Tom

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