
Subject: Re: While loop, sleep
Posted by [sniffgriff](#) on Thu, 26 Oct 2023 17:10:54 GMT
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Even if I reduce the sleep to (20), the program as a whole is suspended, even though the loop is running from triggering a button. I guess I wanted the loop to be running at the same time as everything else.

I have the U++ tracking the users mouse position on the desktop, as well as the pixel color of the mouse position. I can manually move the mouse using Windows headers, basically an auto clicker Im trying to create. Move the mouse to a position, wait a moment, click, wait a moment, move to another position, etc.

Will the package include windows header files?
