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Subject: Re: Value with type float  
Posted by [mirek](#) on Mon, 30 Oct 2023 12:37:25 GMT  
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Tom1 wrote on Mon, 30 October 2023 12:27mirek wrote on Mon, 30 October 2023 11:34OK, float support (very hesitantly and conditionally) added.

<https://github.com/ultimatepp/ultimatepp/blob/cb32981c04d35f061c0d700dac26e0fe546d36a7/autotest/Float/main.cpp>

Some other tests I should add?  
Hi Mirek,

Thank you very, very much! Actually, the float Value support is even wider than I would have imagined... but very much appreciated. :)

No other tests come to mind.

BTW: What are the conditions and consequences of your hesitation you're referring to above?

If it breaks something, I rollback. But frankly it is unlikely.

Quote:  
EDIT: PS. In Core/Value.cpp, is it intentional or a mistake to have different return typecast for float in GetOtherInt(), GetOtherInt64(), GetOtherBool() and GetOtherDouble()?

Thanks, fixed (it was harmless, but anyway).

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