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Subject: Re: Help needed with OptionTree  
Posted by [Tom1](#) on Sun, 12 Nov 2023 18:53:50 GMT  
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Hi again,

My above solution would work if Copy() in TreeCtrl.cpp did not clear the ctrl with "x.ctrl = NULL;".

See below:

```
int Copy(TreeCtrl& dst, int did, int i, const TreeCtrl& src, int id)
{
    TreeCtrl::Node x = src.GetNode(id);
    x.ctrl = NULL;
    did = dst.Insert(did, i, x);
    dst.Open(did, src.IsOpen(id));
    for(int i = 0; i < src.GetChildCount(id); i++)
        Copy(dst, did, i, src, src.GetChild(id, i));
    return did;
}
```

Well, I can probably go around this issue by duplicating and modifying the code for TreeCtrl::InsertDrop() and Copy(), in order to get my drop to cleanly move the item.

Best regards,

Tom

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