
Subject: Re: Weird result with Format();
Posted by [Tom1](#) on Fri, 17 Nov 2023 17:41:29 GMT
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Hi,

I can confirm this too. I guess this is an unfortunate side effect of float recently gaining Value support.

In Core/Format.cpp it needs one or both of these additions:

```
...  
void RegisterNumberFormatter(const char *id, Formatter f)  
{  
    RegisterFormatter(DOUBLE_V, id, f);  
    RegisterFormatter(FLOAT_V, id, f);    // << Add float support  
    RegisterFormatter(INT64_V, id, f);  
    RegisterFormatter(INT_V, id, f);  
    RegisterFormatter(BOOL_V, id, f);  
    RegisterNullFormatter(id, f);  
}  
...
```

and/or

```
...  
static void sRegisterFormatters()  
{  
    ONCELOCK {  
        IntDoubleRegister(BOOL_V);  
        IntDoubleRegister(INT_V);  
        IntDoubleRegister(INT64_V);  
        IntDoubleRegister(DOUBLE_V);  
        IntDoubleRegister(FLOAT_V);    // << Add float support  
    }  
}
```

I'm just guessing... Mirek knows for sure how to proceed.

Best regards,

Tom
