Subject: Re: Linking to external library

Posted by EspressoMan on Mon, 18 Dec 2023 02:44:46 GMT

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But wait there's more...:)

During the massive time waste floundering around trying to get my library linked, I vaguely recall unchecking "Blitz" in the default debug section of the "Build methods" setting. It didn't fix my linking problem so I subsequently checked it on again and rebuilt. However, it now looks like something is preventing "Blitz" from re-activating. The UPP output directory and Source directory is being created with "NoBlitz" in the name. I also notice during building that the parsing of each package has "NoBlitz" in the console output. It looks like I have broken something and would like to put it right but I don't know how... Any help with this would be much appreciated. See attached pic to see what I mean...

## File Attachments

1) UPPOutputFolder\_2023-12-18 14-43-25.png, downloaded 254 times