
Subject: Re: Problem with SetTimeCallback in TrayIcon

Posted by [zaurus](#) on Sun, 29 Oct 2006 05:32:31 GMT

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Hi Bas!

Thanks for the link, but this is inside a Ctrl where it also works for me. I have used it in this way many times, but now I have a class inherited from TrayIcon and then SetTimeCallback seems to be not available. Even TrayIcon is inherited from Ctrl, so in my logic it should work, but I'm just a beginner in U++ and so most likely I did something wrong.

This is from the class declaration:

```
class MyClass : public TrayIcon {
public:
    typedef MyClass CLASSNAME;
    MyClass();
private:
    void OnTimer();
```

Then this in my constructor:

```
SetTimeCallback(1500, THISBACK(OnTimer));
```

And I get this error during compiling:

```
C:/UPP/uppsrc/CtrlCore/CtrlCore.h: In constructor `MyClass::MyClass()':
C:/UPP/uppsrc/CtrlCore/CtrlCore.h:936: error: `void Ctrl::SetTimeCallback(int, Callback, int)' is
inaccessibl
e
C:\MyApps\MyClass\main.cpp:17: error: within this context
C:/UPP/uppsrc/CtrlCore/CtrlCore.h:936: error: `void Ctrl::SetTimeCallback(int, Callback, int)' is
inaccessibl
e
C:\MyApps\MyClass\main.cpp:17: error: within this context
C:\MyApps\MyClass\main.cpp:17: error: `Ctrl' is not an accessible base of `MyClass'
```

Any ideas how to get it working?
