
Subject: Re: I'm having a problem including a library
Posted by [koldo](#) on Sun, 05 May 2024 08:38:59 GMT
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Hello Mountacir

Personally, I use internal includes only when integrating in U++ libraries developed externally, in many cases compiled using CMake.
In summary, it is my last resource...

Programming in U++, I advice you absolutely to follow U++ criteria. Good or bad, they let you do the things easily.

If you can, send in a zip all the structure and I will try to make them work.
