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Subject: U++ and Python

Posted by [forlano](#) on Wed, 22 May 2024 16:57:49 GMT

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Hello,

part of my program is unfortunately a script in Python that I want to hyde.  
Now I must choose between:

a) convert the python script to exe and include it to my package as a plugin that I call from my U++ program. I think to be able to do it.

b) use some import method to link it to U++ in a way I am not aware of.

The question regards the possibility (b). Is there some way to achieve it and combine the two worlds? Has somebody tried to put together U++ and Python?

Thanks,  
Luigi

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