
Subject: Re: U++ and Python

Posted by [forlano](#) on Fri, 24 May 2024 15:58:46 GMT

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koldo wrote on Thu, 23 May 2024 08:31Hello Luigi

So far I haven't had the need, but at some point I have thought about what you say, if the application supports it, U++ generates some files and calls a Python binary. This opens the files, does the jobs, and generates other files that U++ uses later. I know this is not very brilliant, but in some situations it can save the day.

Hi Koldo,

this is the solution (a). I am moving in this direction as the easiest.
Luckily Pyinstaller produces exe from script.

Best regards,
Luigi
