
Subject: Re: Layout Designer and Menus
Posted by [koldo](#) on Fri, 31 May 2024 06:27:53 GMT
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Hi Xbones

MenuBar is not included in the layout designer. You can simply include it and fill it with options.

You have an example here:

[https://www.ultimatepp.org/srcdoc\\$CtrlLib\\$Tutorial\\$en-us.htm](https://www.ultimatepp.org/srcdoc$CtrlLib$Tutorial$en-us.htm) I

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

struct MyAppWindow : TopWindow {
    MenuBar menu;

    void Exit() {
        if(PromptOKCancel("Exit MyApp?"))
            Break();
    }
    void SubMenu(Bar& bar) {
        bar.Add("Exit", [=] { Exit(); });
    }
    void MainMenu(Bar& bar) {
        bar.Sub("Menu", [=](Bar& bar) { SubMenu(bar); });
    }
    MyAppWindow() {
        Title("My application with menu").Sizeable();
        AddFrame(menu);
        menu.Set([=](Bar& bar) { MainMenu(bar); });
    }
};

GUI_APP_MAIN
{
    MyAppWindow app;
    app.Run();
}
```
