Subject: Re: U++ bug (freezed screen) related to Dual Display
Posted by Lance on Tue, 04 Jun 2024 12:51:29 GMT
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Today after I restored my computer from suspension, both my applicaiton and theide w/bluebar are functional. My application has survived like 10 suspension/resume and lasted 3-4 days with dual monitors, never as persistent before. Then I played around, moving theide  w/bluebar between monitors, etc. It remains fine, but my application suddenly failed. theide it runs from remains functional.


Update June 5 10:49EST: both theidew/BlueBar and my application survived multiple suspensions/restorations without issues. It's significantly stabler than it used to be(before my recent update to upp ver 17135).