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Subject: Re: ArrayCtrl: how to identify embeded Option  
Posted by [forlano](#) on Thu, 20 Jun 2024 08:42:59 GMT

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Here is the solution after the Victor's example

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```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

struct Test : TopWindow {
    ArrayCtrl ar;

    void AddOption(int row, int col, int idOpt) {
        Option& opt = ar.CreateCtrl<Option>(row,col,false);
        opt << [&,idOpt] {
            Exclamation(Sprintf("Pressed Option: ID = %d , status = %d", idOpt, opt.Get()));
        };
    }

    Test() {
        SetRect(0, 0, 640, 480);
        Add(ar.SizePos());
        ar.AddColumn("Col 1", 1);
        ar.AddColumn("Col 2", 1);
        ar.AddColumn("Col 3", 1);
        for (int i=0; i<10; ++i) ar.Add(i);
        AddOption(0, 1, 100);
        AddOption(1, 2, 101);
        AddOption(2, 1, 102);
        AddOption(3, 2, 103);
        AddOption(4, 1, 104);
        AddOption(5, 2, 105);
        AddOption(6, 1, 106);
        AddOption(7, 2, 106);
    }
};

GUI_APP_MAIN {
    Test().Run();
}
```

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