
Subject: Re: ToolBar as Ctrl not as Frame [BUG?]
Posted by [mirek](#) on Sun, 29 Oct 2006 19:39:06 GMT
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Well, this way of adding items works only for (popup) menu. ToolBar needs to be Set:

```
void ToolBarAsCtrl::MyBar(Bar& tb)
{
    tb.Add("Test",ToolBarImg::heart(),THISBACK(DoNothing));
}

ToolBarAsCtrl::ToolBarAsCtrl()
{
    CtrlLayout(*this, "Window title");
    tb.SetRect(10,10,200,50);
    Add(tb);
    tb.Set(THISBACK(MyBar));
    //in 3 seconds you will see the button
    // SetTimeCallback(3000,THISBACK(ShowToolBarButtons));
}
```

(hopefully, I am finishing Bar docs right now...)

Mirek
