Subject: Linking in the std library
Posted by awksed on Wed, 31 Jul 2024 20:23:50 GMT
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To use the chrono library (which needs C++ 20) in older projects I built a static library in VS 2022.

Linking in my static lib to a U++ console project I get the following error (and other similar):

unresolved external symbol "public: static unsigned int const * const
std::_General_precision_tables_2<float>::_Ordinary_X_table "

This is probably related to the use of std::format().

How can I link in the appropriate library or source?

Windows 10
U++ 17045
MSVS22x64

Thanks.