Subject: Re: OK and Cancel Layout
Posted by sduensin on Mon, 26 Aug 2024 22:16:19 GMT

[quote title=koldo wrote on Sun, 25 August 2024 13:26]
For some reason there are two application names, one defined in App.cpp (static char sAppName[256]) and other in Ctrl.cpp (String Ctrl::appname). To be sure, I will use both, so I would leave main like this:
GUI_APP_MAIN {
 StoreManager app;
 app.SetAppName(APP_NAME);
 SetAppName(APP_NAME);
 app.Run();
}

That fixed it! Thanks!