Subject: Re: Refactoring Moveable Posted by Oblivion on Sun, 08 Sep 2024 11:18:37 GMT

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Hello Mirek,

Good to be on C++17

Hovewer, this seems to break a lot of things.

For example, If I derive something from MoveableAndDeepCopyOption<T>, which is now derived from TriviallyRelocatable<T> (Say, T = Vector<T>, which was possible up until now) then I can't access the methods or members of T.

Reason: TriviallyRelocatable<T> is defined as:

template <class T>
struct TriviallyRelocatable {};

Any ideas on how to proceed, or am I missing something?

Best regards, Oblivion