Subject: Re: DarkTheme function parameters changed
Posted by mirek on Tue, 17 Sep 2024 21:45:19 GMT

Tom1 wrote on Tue, 17 September 2024 20:31
It would be nice to have theme loading clearly split to two parts:

1. Load system colors (custom or platform) and store with "SColor*_Write();" functions like before.
2. Load shapes/styles from host like in ChHostSkin() (or load custom shapes/styles), and combine with preloaded SColor*() colors for a complete theme.

You cannot load just shapes. All 3 hosts we use paint the whole widget (think images of widgets).

Mirek