Subject: Re: U++ bug (freezed screen) related to Dual Display
Posted by Lance on Sun, 06 Oct 2024 12:53:46 GMT

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I have encountered more than one occasion when theide freezed again in dual monitor situation. Looks like the previous patch fixed ScrollBar erratic behavior (only).

It doesn't bother me that much as it's not so frequent. Also it's really hard to discover the triggering condition. Just want ot bring awareness to the continued existence of the issue.