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Subject: Re: Capturing memory alloc problems in Release

Posted by [Didier](#) on Fri, 11 Oct 2024 13:19:08 GMT

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Hello Koldo,

To help tracking crash problems on client site, you can force you're app to log the stacktrace in a file (or at least to stdout and lauchner a launcher script can then log it to a file)

This works fine in debug and release mode except that the stacktrace is not explicit in release mode.

To get better messages in release mode, you just need to activate debug info in release mode (it won't be as rich as in debug mode because of optimisations but it will bring you precious information ;) )

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