
Subject: Re: SetRect "MegaRect" support...
Posted by [Lance](#) on Sat, 12 Oct 2024 23:51:48 GMT
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Hi Mirek,

After review subsequent logging, I believe after freeze, the CodeEditor::Paint is never called. All log entries were for when the IDE was maximized. After freeze, I actually unmaximized the window, did a few moves around and resizing. These were not logged. So not calling CodeEditor::Paint after the IDE has been trapped into a certain state was the reason for the demonstrated behavior.
