
Subject: Re: SetRect "MegaRect" support...
Posted by [mirek](#) on Mon, 14 Oct 2024 09:35:38 GMT
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Lance wrote on Sun, 13 October 2024 01:51Hi Mirek,

After review subsequent logging, I believe after freeze, the CodeEditor::Paint is never called. All log entries were for when theide was maximized. After freeze, I actually unmaximized the window did a few move around and resizing. These were not logged. So Not calling CodeEditor::Paint after theide has been trapped into certain state was the reason for the demonstrated behavior.

OK, based on this information, I tried to prepare a branch with some more logs that will hopefully get us more info...

It is in the branch "logs"

<https://github.com/ultimatepp/ultimatepp/tree/logs>

Please get it to the freezed state if possible, then press some keys that should invoke repaints (e.g. PageUp / PageDown) so that I can see the reaction to these keys.

BTW, what happens if freezed and you press Ctrl+O? Can you close the window? (without forcing it)

(If not then it is actual freeze, not painting problem)

Does it freeze with assist off? (not using libclang..)

Mirek
