
Subject: Re: Compilation warnings and random crashes

Posted by [mirek](#) on Thu, 17 Oct 2024 11:01:41 GMT

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Can I ask for a little experiment:

ide/SelectPkg.cpp:671

```
for(int i = 0; i < packages.GetCount(); i++) {
    const PkInfo& pkg = packages[i];
    Image icon = Idelmg::Package();
    /*
    Image icon = pkg.icon;
    if(IsNull(icon)) {
        if(pkg.main)
            icon = pkg.upphub ? Idelmg::HubMainPackage() : Idelmg::MainPackage();
        else
            icon = pkg.upphub ? Idelmg::HubPackage() : Idelmg::Package();
    }
    */
    nest_list.Add(pkg.nest);
    clist.Add(pkg.package, DPI(icon, 16));
    alist.Add(pkg.package, GetFileName(pkg.nest), pkg.description, icon);
    alist.SetDisplay(alist.GetCount() - 1, 0, pkg.main ? bpd : pd);
}
```

ide/SelectPkg.cpp:790

```
if(d.ispackage && 0) {
    String icon_path;
    if(IsUHDMode())
```

Does it crash with these?

Mirek