
Subject: Re: Compilation warnings and random crashes

Posted by [Oblivion](#) on Mon, 21 Oct 2024 18:07:49 GMT

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Hello Mirek,

I have attached the new logs.

Assuming that this is a compiler bug, I still wouldn't change the default on Linux. My reasons:

- 1) I didn't encounter it anywhere else. I have a lot of apps, tests etc, some have heavy inlining, and built with the same clang config. They are all stable (at least, they have yet to crash because of a really puzzling error.)
- 2) I tend to use ArchLinux on my machines (and other distros on VM), which ships the latest LLVM/clang, so this might be a bug in the latest version of the compiler. (At least, I did not have such crashes several months ago.)
- 3) GCC has significantly slower compilation speed.
- 4) I don't know of anyone else complaining about this bug, and I am fine with using the GCC build, it works as expected.

Best regards,

Oblivion

File Attachments

- 1) [log4.zip](#), downloaded 156 times
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