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Subject: Re: SetRect "MegaRect" support...  
Posted by [mirek](#) on Tue, 22 Oct 2024 08:19:09 GMT  
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Lance wrote on Mon, 21 October 2024 23:59No. It was fine. But after it froze, I left it unkilld for a while, afraid of another run will erase the log file. OK, here I got a log file from ide.

It has been in good condition after many suspension-resume sessions. Just now I decided to give it some focus. I moved it from one monitor to another, dragged another window from another monitor to the one ide resided, and on top of ide, keeping mouse down and adjusting its position until I saw a color changing in ide underneath the window I was playing with, signalling possibly negotiating drag-n-drop(?). It successfully brought down ide. It doesn't always. But it seems this set of actions is dangerous to ide. It breaks under other totally unrelated, unrecorded sequence of actions too.

BTW, please feel free to delete used log files from uppweb to free up resouces. Or maybe I shall do that?

By "brought down" do you mean crash or (the usual) repainting stopped?

If the second one, it starts to look like yet another xwayland bug (assuming you run wayland - I think you do). Log clearly shows that I call `gdk_window_invalidate_rect` with proper parameters (it is the `INVALIDATE` word in the log), after which `gtk` is supposed to call me back and do the repaint (`GtkDraw` in the log). Log shows the repaint properly happens at the beginning, but then stops doing so near the end of log....

Anyway, I have added even more logging, so please one last time pull logs branch and keep testing...

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