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Subject: Re: How to respond when memory is exceeded

Posted by [mirek](#) on Mon, 18 Nov 2024 07:01:34 GMT

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Lance wrote on Mon, 18 November 2024 05:24I see.

Now the question is: if a programmer opt to use memory allocation utility provided by the language or standard library, is an `std::bad_alloc` exception guaranteed to be thrown and able to be caught afterwards?

As far as my knowledge goes, no. But it is some time since I last checked, I suggest you to do some experimentation yourself.

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