Subject: Re: 2024rc3
Posted by mirek on Mon, 25 Nov 2024 09:31:59 GMT

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cbpporter wrote on Mon, 25 November 2024 09:36
 - lately my main PC, after the RC update, has started showing weird number in code navigator panel, between []. It is often something small like [21], but for some symbols is over [1000]. This in on RC4 and only one PC :).


```
int PaintCpp(Draw& w, const Rect& r, int kind, const String& name, const String& pretty, Color ink,
bool focuscursor, bool retval_last)
{
 int x = r.left;

 Image img = CxxIcon(kind);
 Size isz = img.GetSize();
 w.DrawImage(x + (DPI(16) - isz.cx) / 2, r.top + (r.GetHeight() - isz.cy) / 2, img);

 x += DPI(16);
 int y = r.top + (r.GetHeight() - Draw::GetStdFontCy()) / 2;

#ifdef _DEBUG
 String ks = " [" + AsString(kind) + "] ";
 w.DrawText(x, y, ks);
 x += GetTextSize(ks, StdFont()).cx;
#endif
```


That is debug feature. Compile it in release...