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Subject: Re: Can't use MT to capture console output  
Posted by [cbpporter](#) on Thu, 28 Nov 2024 21:07:51 GMT  
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Hmmm, adding a Sleep(5) or 10 in ExecutableThread makes the GUI responsive again.

```
while (globalExecutor.Read(t)) {  
    if (t.GetCount()) {  
        //DUMP(t);  
        PostCallback(callback1(test, &Test::AddOutputLine, t));  
        Sleep(5);  
    }  
}
```

The goal is for it to be responsive and the user to figure out that it hanged, so they can stop the process.

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