
Subject: Re: Dynamic skin changes...

Posted by [Tom1](#) on Sat, 30 Nov 2024 12:56:51 GMT

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Hi,

As `IsDarkThemeEnabled()` is only used in Windows and only below, so I have repurposed it here to actually mean 'dark theme forced'.

In 'void ChHostSkin()' in ChWin32.cpp:

```
//sEmulateDarkTheme = Ctrl::IsDarkThemeEnabled() && IsSystemThemeDark() &&  
!IsDark(Color::FromCR(GetSysColor(COLOR_WINDOW)));  
sEmulateDarkTheme = ((Ctrl::IsDarkThemeEnabled()&&!Ctrl::IsSkinChangeSensitive()) ||  
(IsSystemThemeDark()&&Ctrl::IsSkinChangeSensitive())) &&  
!IsDark(Color::FromCR(GetSysColor(COLOR_WINDOW)));
```

Also 'Ctrl' in Ctrl.cpp:

```
static bool Ctrl::IsSkinChangeSensitive()  
{  
    return s_skin_change_sensitive;  
}
```

And the corresponding header change in CtrlCore.h:

```
static bool IsSkinChangeSensitive();
```

Best regards,

Tom
