Subject: Re: Can't use MT to capture console output Posted by copporter on Sat, 30 Nov 2024 13:51:44 GMT

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For now I'm running with the Sleep option but this used to be one of strong points of U++. You could capture giant MB long console outputs tot he GUI with virtually no delay or lag.

I'll take my sample and try to use some U++ form 5+ years I have around and see if it still behaves the same.