Subject: Re: saving a paletted PNG
Posted by lindquist on Tue, 31 Oct 2006 14:31:23 GMT
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This is very good news I was studying on how to implement that, but if an official implementation will arrive I can wait. I'd much rather focus on developing the application right now.

And so far Ultimate++ is doing a very good job at allowing me to do that. This is my first issue except for GLCtrl which I have customised a bit.