

Hello Scott,

In order to see what's wrong with writing a file and isolate it (Unfortunately I can't reproduce the error), could you replace the below method. Use a small file to test uploading please.

```
void SFtpBrowser::Transfer(int opcode, const String src, const String& dest)
{
    SFtp worker(session);
    Progress pi(this, src);

    worker.WhenProgress = [&pi](int64 done, int64 total)
    {
        pi.SetText(
            Format(
                t_("%1:s of %2:s is transferred"),
                FormatFileSize(done),
                FormatFileSize(total)
            )
        );
        return pi.SetCanceled(int(done), int(total));
    };
    pi.Create();
    switch(opcode) {
    case GET: {
        pi.Title(t_("Downloading ") << GetFileName(src));
        FileOut fout(dest);
        if(fout && !worker.LoadFile(fout, src))
            ErrorOK(DeQtF(worker.GetErrorDesc()));
        break;
    }
    case PUT: {
        pi.Title(t_("Uploading ") << GetFileName(src)); // Not for use, only for testing
        String s = LoadFile(src);
        if(auto h = worker.OpenWrite(dest); h) {
            int n = worker.Put(h, ~s, s.GetLength());
            RLOG(String() << "Uploaded: " << n << ", filesize: " << s.GetLength());
            RDUMP(worker.IsError());
            if(worker.IsError())
                ErrorOK(DeQtF(worker.GetErrorDesc()));
            worker.Close(h);
        }
    }
    else
        RLOG("Couldn't open file: " << src << ", error: " << worker.GetErrorDesc());
    }
```

```
    break;  
}  
}  
LoadDir();  
}
```

Best regards,
Oblivion
