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Subject: Re: Do we have support for Windows on ARM64?

Posted by [Tom1](#) on Tue, 04 Feb 2025 11:09:25 GMT

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Thanks Mirek,

I guess this support will need to be sorted out within a couple of years, i.e. just before clients start to wonder why our apps do not install/run on their brand new Windows laptops.

Visual Studio 2022 (x64) can target ARM64 too, so could we be lucky enough to have it working by just adding a suitable BM?

Anyway, I do not have such a laptop, so I will not be able to test this yet.

Best regards,

Tom

EDIT: OK, they may run in emulation, but I mean natively...

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