
Subject: Re: Problem loading very large data files
Posted by [DMStevenson](#) on Fri, 14 Feb 2025 15:46:19 GMT
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Thanks for the reply Koldo. As a Newbie I continue to learn quickly, and have found that, over time, my large files do load, but they simply do not appear in a DocEdit for a while. For the code below I expected the contents of a file to appear line-by-line. Instead it seems to completely fill a buffer and *then* is posted to the DocEdit. Am I correct in this? My aim is *NOT* to fill a DocEdit with a huge amount of text, but I was doing this just as a programming step... Thanks,
DMStevenson

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
struct WindowType : TopWindow {  
    Button button;  
    String FileName;  
    DocEdit memo;  
    Progress progress1;  
    Vector<String> DataLines;
```

```
    void ReadFile(String file_name) {  
        String line;  
        FileIn infile;  
        if (infile.Open(file_name)) {  
            while(!infile.IsEof()) {  
                line = infile.GetLine();  
                memo.Append(line);  
                memo.Append("\n");  
                DataLines.Add(line);  
            }  
        }  
        infile.Close();  
    }  
};
```

```
WindowType()  
{  
    Title("File Read");  
    button << [=] {  
        FileName = SelectFileOpen("All Files\*.");  
        ReadFile(FileName); };  
    button.SetLabel("Get File");  
    Add(button.LeftPos(10, 60).TopPos(10, 30));  
    Add(memo.LeftPos(10, 680).TopPos(50, 430));  
}  
};
```

```
GUI_APP_MAIN
{
    WindowType app;
    app.SetRect(0,0,700,500);
    app.Run();
}
```
