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Subject: Re: compile on one operating system for another

Posted by [mirek](#) on Sun, 16 Feb 2025 09:01:38 GMT

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BetoValle wrote on Tue, 11 February 2025 14:58Hi,

How to compile a U++ code on Windows to run on Linux?

If there is, is there a description on the website of how to do it?

( For example, in my country, users of the Lazarus language (IDE) compile it on Windows to run it on Linux

[https://www.youtube.com/watch?v=XNlggwq\\_lo4](https://www.youtube.com/watch?v=XNlggwq_lo4) )

Thanks!

Well, we compile windows U++ installation in Linux using wine, but I guess that is not the best way.

Normally you basically need crosscompile toolchain. I believe every clang binary already supports all possible targets, but you also need to have all target platform dev libraries you need and set paths correctly.

<https://clang.llvm.org/docs/CrossCompilation.html>

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