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Subject: Re: Bobcat, a cross-platform terminal emulator  
Posted by [Oblivion](#) on Sun, 02 Mar 2025 21:16:49 GMT  
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Hi,

Bobcat v0.9.1 is released:

Service Release includes an important bugfix and some small improvements:

CmdArg: Command handling is fixed.

CmdArg: Font listing and face & size setting are now possible. (Related new options: list-fonts, font-family, and font-size)

On Windows, simply download the zip file, extract it, and run Bobcat.

On \*NIX variants, you can use the fast makefile, umk, or TheIDE to compile Bobcat. The next release of Bobcat will also include an Arch Linux/Pacman package (on GitHub) and, eventually, a Flatpak version.

Since Bobcat can use the re-written version of ConHost on Windows (OpenConsole.exe), it now supports many features that were previously exclusive to \*NIX systems, out of the box.

For example, you can now run NeoVim and Yazi (an awesome terminal file manager) on Bobcat's Windows builds.

Here's a screenshot:

Best regards,  
Oblivion

### File Attachments

1) [bobcat-yazi-imagepreview-windows.png](#), downloaded 361 times

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