Subject: Re: 2025.1rc4

Posted by mirek on Tue, 18 Mar 2025 10:21:49 GMT

View Forum Message <> Reply to Message

Novo wrote on Tue, 18 March 2025 04:52Another problem with TheIDE (detected on macOS 10.15 but it should be present on all platforms).

Steps to reproduce:

- 1) Launch a debug version of TheIDE (because it is slower).
- 2) Open a tutorial/Gui01 project and close it immediately before clangd finishes its job.
- 3) Launch a debug version of TheIDE again.
- 4) Open the tutorial/Gui01 project again.
- 5) Observe hanging TheIDE.

It looks like TheIDE stores intermediate data during clangd initialization.

If you quit TheIDE before clangd finishes its job this data gets broken.

I do not observe any of these ill effects...:(

.log not working is really strange and I guess it is where we should start for now. It is just using POSIX filesystem right?

Does very simple app with single SaveFile(...) work? (Like does it save the data?)

Can you test .log with something trivial like CONSOLE_APP_MAIN {}?

Also, quote likely culprit: The position of .log file in POSIX system has changed. Are you trying with latest ide? (so that theide knows where to look for it?) Maybe it gets generated, just Alt-L in theide does not know where to look for it?

GetFileFolder(GetUserConfigDir()) + "/.local/state/" + GetConfigGroup() + "/log/" + GetAppName()

~/.local/state/u++/log/...