

---

Subject: Adding GetCount/NumBytes to Buffer?  
Posted by [luoganda](#) on Sun, 04 May 2025 12:49:15 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Since Buffer always has an info of NumItems allocated  
and that NumItems(allocated) info is always needed by the app,  
could be something like this added to Buffer?

```
Buffer buff;  
...allocating it..  
buff.GetCount() //<=sincelt'sATemplate
```

```
and maybe  
buff.NumBytes() //<=sincelt'sNeededSometimes
```

---