
Subject: Re: Adding GetCount/NumBytes to Buffer?
Posted by [mirek](#) on Tue, 13 May 2025 12:04:52 GMT

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FYI: U++ allocator does have means to return the size of allocated block, unfortunately that can be bigger than the size requested by MemoryAlloc, so GetCount implemented as
GetMemoryBlockSize(ptr) / sizeof(T) would often return bigger than correct number. So that realistically leaves storing size as second member variable (+8 bytes), which so far was not worth it.
