Subject: Re: Big issue with Visual Studio 2019 (some versions) Posted by JeyCi on Sun, 01 Jun 2025 17:19:24 GMT

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mirek wrote on Thu, 20 March 2025 15:37

Uh, I am suprised this has returned. MSC 2022 and current U++ -> no warnings...
I could not even suppose how and why, but after some experiments, having created new project with VSBT2019, - it started to compile OK for about a month -- just build_method file should be correct, perhaps... but after reinstalling VSBT2019 - were 2 unresolved functions...

GetTempPathW function (fileapi.h) and GetModuleFileNameW function (libloaderapi.h) - both headers from in C:\Program Files\Windows Kits\10\Include\10.0.19041.0\un... OK, they reference windef.h that is in C:\Program Files\Windows Kits\10\Include\10.0.19041.0\shared, include together with um & ucrt. And for c-runtime to PATH C:\Program Files\Microsoft Visual Studio\2019\BuildTools\VC\Redist\MSVC\v142 and bin, include, lib from ..\VC\Tools\..

P.S. C:\Program Files\Microsoft SDKs\Windows Kits - no more used - C4927 warning appears with C:\Program Files\Microsoft SDKs\Windows Kits\10\ExtensionSDKs\Microsoft.UniversalCRT.Debug\10.0.1904 1.0\Redist\Debug, C:\Program Files\Windows Kits\10 - use instead