
Subject: Re: HTTPREQUEST using Proxy not working
Posted by [Oblivion](#) on Sat, 28 Jun 2025 15:30:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hello Deepak.

The SSL header is missing. You need to add it too.
I tested it with tinyproxy/localhost and it works fine:

```
#include <Core/Core.h>
#include <Core/SSL/SSL.h> // <==

using namespace Upp;

CONSOLE_APP_MAIN {
    HttpRequest http(
        "https://restcountries.com/v3.1/name/germany?fullText=true&fields=name,capital");
    http.SSLProxy("localhost",8888);
    http.SSLProxyAuth("username","password");
    http.Trace(true);
    auto content = http.Method(HttpRequest::METHOD_GET).Execute();
    if(content.IsVoid()) {
        Cout() << "Failed to execute GET request with error code " << http.GetStatusCode()
            << ".\n";
        return;
    }
    DUMP(content);
}
```

Best regards,
Oblivion
