
Subject: Re: HTTPREQUEST using Proxy not working -- SOLVED

Posted by [deep](#) on Mon, 30 Jun 2025 09:37:31 GMT

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It is little strange but working

I added just to check with giving both Proxy and SSLProxy parameters. It is working only when both are assigned.

```
#include <Core/Core.h>
```

```
#include <Core/SSL/SSL.h>
```

```
using namespace Upp;
```

```
CONSOLE_APP_MAIN {
```

```
    HttpRequest http(
```

```
        "https://restcountries.com/v3.1/name/germany?fullText=true&fields=name,capital");
```

```
    http.SSLProxy("http://192.168.1.1",3128);
```

```
    http.SSLProxyAuth("username","password");
```

```
    http.Proxy("http://192.168.1.1",3128); <<<===
```

```
    http.ProxyAuth("username","password"); <<<===
```

```
    http.Trace(true);
```

```
    auto content = http.Method(HttpRequest::METHOD_GET).Execute();
```

```
    if(content.IsVoid()) {
```

```
        Cout() << "Failed to execute GET request with error code " << http.GetStatusCode()
            << ".\n";
```

```
        return;
```

```
    }
```

```
    DUMP(content);
```

```
}
```
