
Subject: Geom/Geometry.h Crosses with Point
Posted by [Didier](#) on Thu, 03 Jul 2025 16:17:08 GMT
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Hello,

Would it be possible to have 'int' version for the following functions ?

```
bool    Crosses    (const Rectf& R, Pointf A, Pointf B);  
bool    Crosses    (const Rectf& R, Pointf A, Pointf B, double bulge);  
bool    Crosses    (const Rectf& R, Pointf C, double radius);
```

==> Add (or a template version that converts int to float version ?)

```
bool    Crosses    (const Rect& R, Point A, Point B);    <== the main one I need :)  
bool    Crosses    (const Rect& R, Point A, Point B, int bulge);  
bool    Crosses    (const Rect& R, Point C, int radius);
```

I added the int version in my code, but it would be better to have them available for all
