
Subject: Re: Why SetCtrl() places controls in first row of ArrayCtrl?

Posted by [Oblivion](#) on Tue, 05 Aug 2025 05:33:55 GMT

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Hello LMonda,

This code works well (other parts seem redundant here, but feel free to re-add):

```
App() {
    // Since you are using qtf in headers, '=' means center aligned text

    a.AddColumn(t_("\1[@W=* #]");
    a.AddColumn(t_("\1[@W=* Step Description]").Ctrls<EditString>()); // <- Was missing a space,
    hence the error...
    a.AddColumn(t_("\1[@W=* Timed]").Ctrls<Option >());
    a.AddColumn(t_("\1[@W=* Time(sec)").Ctrls<EditDoubleSpin>());
    a.AddColumn(t_("\1[@W=* Step Type]").Ctrls<DropList>());
    a.AddColumn(t_("\1[@W=* Leak]").Ctrls<DropList>());
    a.AddColumn(t_("\1[@W=* Filter(sec]").Ctrls<EditDoubleSpin>());

    for(int row =0; row< 63; row++)
        a.Add(row, "test", true, 1.234);

    a.SetLineCy(Draw::GetStdFontCy() + 8);
    Add(a.SizePos());
    Sizeable();
}
```

Best regards,
Oblivion
