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Subject: Re: "A Call to Rediscover the Spirit of C++"  
Posted by [Oblivion](#) on Sun, 07 Sep 2025 06:24:51 GMT  
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Quote:"Ohhh, Rust," Kernigham said, to audience laughter.

:lol:

Link of the talk: [https://youtu.be/WEb\\_YL1K1Qg?si=3ZvhljHhjbXTpiav&t=3742](https://youtu.be/WEb_YL1K1Qg?si=3ZvhljHhjbXTpiav&t=3742)

I tried to write stuff in Rust several times. It wasn't bad (except for the compilation part :lol: ), but it really has a overly convoluted and strange syntax (at least for me).  
It really has a nice solution (borrow checker) for a subset of coding errors.

However, I think many people observe the same thing: If you're not going to rewrite everyting by yourself (which is a PITA by itself), you need to use crates (similar to U++ packages). And the more you use the crates the more you get "unsafe" code all around. So it gives a false sense of security, which is IMO even dangerous.

Best regards,  
Oblivion

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