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Subject: Re: UPP Examples SVGView error  
Posted by [zouql](#) on Mon, 22 Sep 2025 05:46:08 GMT  
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hello deep:

in the biplane.svg,

1. the `<style>` in `<defs>`, but Upp is not process `<style>` in `<defs>`.(add it)
2. the `<style>` `.cls-1` is not a valid Id, `p.ReadId()` can't handle it.(use `p.ReadIdh()` replace it)
3. the svg path, upp can't process `cxy,xy,...`(add while(`p.Char(',')`); in `PainterPath.cpp`)
4. the svg path, `(c,s)` or `(q, t)` they are usually used in combination.

when the front of s is not c, the first control point is the last current point, but now upp not handle it.(add a branch to handle the previous command).

I modified the two files.(`SvgParser.cpp`, `PainterPath.cpp`) You can replace it, and will see the correct display. I will submit the code later.

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#### File Attachments

1) [PainterPath.zip](#), downloaded 54 times

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