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Subject: Re: theide Compilation Error - UPP ver 18167

Posted by [deep](#) on Sun, 14 Dec 2025 05:30:42 GMT

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Hi Mirek,

I could not check this for couple of weeks.

I downloaded version 18235.

I am getting following errors

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<pre>In file included from <b>./uppsrc/Core/Core.h:313</b>,
    from <b>./uppsrc/Esc/Esc.h:4</b>,
    from <b>./uppsrc/ide/Core/Core.h:4</b>,
    from <b>./uppsrc/ide/Builders/Builders.h:4</b>,
    from <b>./uppsrc/umk/umake.h:4</b>,
    from <b>./uppsrc/umk/Export.cpp:1</b>:
<b>./uppsrc/Core/SIMD_NEON.h:</b> In function '<b>bool Upp::</b><font
color="#26A269"><b>AllTrue</b></font>(i16x8)':
<b>./uppsrc/Core/SIMD_NEON.h:135:71:</b> <font color="#2AA1B3"><b>note: </b></font>use
'<b>-flax-vector-conversions</b>' to permit conversions between vectors with differing element
types or numbers of subparts
 135 | force_inline bool AllTrue(i16x8 a)          { return <font
color="#2AA1B3"><b>cmask16__(a.data)</b></font> == cmask_all__; }
    |                                     <font
color="#2AA1B3"><b>~~~~~^~~~~</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:135:74:</b> <font color="#C01C28"><b>error:
</b></font>cannot convert '<b>Upp::int16x8_t</b>' to '<b>Upp::uint16x8_t</b>'
 135 | force_inline bool AllTrue(i16x8 a)          { return cmask16__(<font
color="#C01C28"><b>a.data</b></font>) == cmask_all__; }
    |                                     <font color="#C01C28"><b>~^~</b></font>
    |                                     <font color="#C01C28"><b>|</b></font>
    |                                     <font
color="#C01C28"><b>Upp::int16x8_t</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:6:29:</b> <font color="#2AA1B3"><b>note: </b></font>
initializing argument 1 of '<b>Upp::uint64 Upp::</b><font
color="#26A269"><b>cmask16__</b></font>(uint16x8_t)'
   6 | uint64 cmask16__(<font color="#2AA1B3"><b>uint16x8_t mask</b></font>) {
    |          <font color="#2AA1B3"><b>~~~~~^~~~~</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:</b> In function '<b>bool Upp::</b><font
color="#26A269"><b>AnyTrue</b></font>(i16x8)':
<b>./uppsrc/Core/SIMD_NEON.h:136:74:</b> <font color="#C01C28"><b>error:
</b></font>cannot convert '<b>Upp::int16x8_t</b>' to '<b>Upp::uint16x8_t</b>'
 136 | force_inline bool AnyTrue(i16x8 a)          { return cmask16__(<font
color="#C01C28"><b>a.data</b></font>); }
    |                                     <font color="#C01C28"><b>~^~</b></font>
    |                                     <font color="#C01C28"><b>|</b></font>
```

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|                                     <font
color="#C01C28"><b>Upp::int16x8_t</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:6:29:</b> <font color="#2AA1B3"><b>note: </b></font>
initializing argument 1 of '<b>Upp::uint64 Upp::</b><font
color="#26A269"><b>cmask16__</b></font>(uint16x8_t)'
  6 | uint64 cmask16__(<font color="#2AA1B3"><b>uint16x8_t mask</b></font>) {
    |           <font color="#2AA1B3"><b>~~~~~^~~~~</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:</b> In function '<b>int Upp::</b><font
color="#26A269"><b>CountTrue</b></font>(i16x8)':
<b>./uppsrc/Core/SIMD_NEON.h:137:86:</b> <font color="#C01C28"><b>error:
</b></font>cannot convert '<b>Upp::int16x8_t</b>' to '<b>Upp::uint16x8_t</b>'
  137 | force_inline int   CountTrue(i16x8 a)           { return CountBits64(cmask16__(<font
color="#C01C28"><b>a.data</b></font>)) &gt;&gt; 3; }
    |                                     <font
color="#C01C28"><b>~~^~~~</b></font>
    |                                     <font
color="#C01C28"><b>|</b></font>
    |                                     <font
color="#C01C28"><b>Upp::int16x8_t</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:6:29:</b> <font color="#2AA1B3"><b>note: </b></font>
initializing argument 1 of '<b>Upp::uint64 Upp::</b><font
color="#26A269"><b>cmask16__</b></font>(uint16x8_t)'
  6 | uint64 cmask16__(<font color="#2AA1B3"><b>uint16x8_t mask</b></font>) {
    |           <font color="#2AA1B3"><b>~~~~~^~~~~</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:</b> In function '<b>int Upp::</b><font
color="#26A269"><b>FirstTrue</b></font>(i16x8)':
<b>./uppsrc/Core/SIMD_NEON.h:138:98:</b> <font color="#C01C28"><b>error:
</b></font>cannot convert '<b>Upp::int16x8_t</b>' to '<b>Upp::uint16x8_t</b>'
  138 | force_inline int   FirstTrue(i16x8 a)           { return
CountTrailingZeroBits64(cmask16__(<font color="#C01C28"><b>a.data</b></font>)) &gt;&gt; 3; }
    |                                     <font
color="#C01C28"><b>~~^~~~</b></font>
    |                                     <font
color="#C01C28"><b>|</b></font>
    |                                     <font
color="#C01C28"><b>Upp::int16x8_t</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:6:29:</b> <font color="#2AA1B3"><b>note: </b></font>
initializing argument 1 of '<b>Upp::uint64 Upp::</b><font
color="#26A269"><b>cmask16__</b></font>(uint16x8_t)'
  6 | uint64 cmask16__(<font color="#2AA1B3"><b>uint16x8_t mask</b></font>) {
    |           <font color="#2AA1B3"><b>~~~~~^~~~~</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:</b> In function '<b>int Upp::</b><font
color="#26A269"><b>FirstFalse</b></font>(i16x8)':
<b>./uppsrc/Core/SIMD_NEON.h:139:99:</b> <font color="#C01C28"><b>error:
</b></font>cannot convert '<b>Upp::int16x8_t</b>' to '<b>Upp::uint16x8_t</b>'
  139 | force_inline int   FirstFalse(i16x8 a)           { return
CountTrailingZeroBits64(~cmask16__(<font color="#C01C28"><b>a.data</b></font>)) &gt;&gt; 3;
}

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|
color="#C01C28"><b>~^~</b></font>
|
color="#C01C28"><b>|</b></font>
|
color="#C01C28"><b>Upp::int16x8_t</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:6:29:</b> <font color="#2AA1B3"><b>note: </b></font>
initializing argument 1 of '<b>Upp::uint64 Upp::</b><font
color="#26A269"><b>cmask16__</b></font>(uint16x8_t)'
 6 | uint64 cmask16__(<font color="#2AA1B3"><b>uint16x8_t mask</b></font>) {
|   <font color="#2AA1B3"><b>~~~~~^~</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:</b> In function '<b>bool Upp::</b><font
color="#26A269"><b>IsTrue</b></font>(i16x8, int)':
<b>./uppsrc/Core/SIMD_NEON.h:140:74:</b> <font color="#C01C28"><b>error:
</b></font>cannot convert '<b>Upp::int16x8_t</b>' to '<b>Upp::uint16x8_t</b>'
140 | force_inline bool IsTrue(i16x8 a, int i) { return cmask16__(<font
color="#C01C28"><b>a.data</b></font>) &amp; ((uint64)1 &lt;&lt; (i &lt;&lt; 3)); }
|   <font color="#C01C28"><b>~^~</b></font>
|   <font color="#C01C28"><b>|</b></font>
|   <font
color="#C01C28"><b>Upp::int16x8_t</b></font>
<b>./uppsrc/Core/SIMD_NEON.h:6:29:</b> <font color="#2AA1B3"><b>note: </b></font>
initializing argument 1 of '<b>Upp::uint64 Upp::</b><font
color="#26A269"><b>cmask16__</b></font>(uint16x8_t)'
 6 | uint64 cmask16__(<font color="#2AA1B3"><b>uint16x8_t mask</b></font>) {
|   <font color="#2AA1B3"><b>~~~~~^~</b></font>
</pre>

```