Subject: Re: Ctrl \* GetCallbackCtrl()

Posted by unodgs on Thu, 02 Nov 2006 14:11:46 GMT

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luzr wrote on Thu, 02 November 2006 08:55Should not the default implementation call ChildMouseEvent for parent?

I don't understand. In my modification it is just called for parent!

## Quote:

Also, check MouseHook (you could implement the same thing most likely with hooking mouse messages, but with a bit more trouble...).

I'm aware of MouseHook, but it's too general. It's ok for tooltips but not for specific cases.